



Does communication enhance pedestrians transport in the dark?



La communication facilite-t-elle le déplacement des piétons dans l'obscurité ?

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ARTICLE INFO

Article history:

Received 24 June 2015

Accepted 14 September 2015

Available online 11 November 2015

Keywords:

Dynamics of crowd motions

Lattice model

Evacuation scenario

Thresholds

Mots-clés:

Dynamique des mouvements de foules

Automates cellulaire

Scénario d'évacuation

Barrières

ABSTRACT

We study the motion of pedestrians through an obscure tunnel where the lack of visibility hides the exits. Using a lattice model, we explore the effects of communication on the effective transport properties of the crowd of pedestrians. More precisely, we study the effect of two thresholds on the structure of the effective nonlinear diffusion coefficient. One threshold models pedestrian communication efficiency in the dark, while the other one describes the tunnel capacity. Essentially, we note that if the evacuees show a maximum trust (leading to a fast communication), they tend to quickly find the exit and hence the collective action tends to prevent the occurrence of disasters.

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R É S U M É

Nous étudions la dynamique des mouvements de foules dans un tunnel dans lequel la visibilité est très réduite. Nous nous intéressons tout particulièrement à des tunnels dont les sorties ne sont pas visibles. À l'aide de notre modèle – un automate cellulaire – nous exploitons les effets de la communication interpersonnelle parmi les piétons sur la structure de la non-linéarité du coefficient de diffusion. Nous modélisons l'efficacité de la communication interpersonnelle ainsi que la capacité des sorties à l'aide de deux barrières.

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1. Introduction

This Note deals with the following evacuation scenario: a possibly large group of pedestrians needs to evacuate a long and obscure tunnel. The lack of visibility is due to either an electricity breakdown or to a dense smoke. The basic modeling assumption is that the pedestrians are equally fit, do not know each other, and also, are unaware of the precise geometry of

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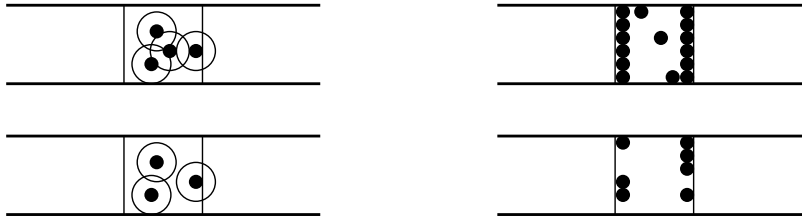


Fig. 1. Sketch of pedestrians moving through a cell of the obscure tunnel driven by a two-threshold biased dynamics.

the tunnel. We wish to build a lattice model to explore the effects of communication on the effective transport properties of these pedestrians. As a modeling tool, we use a particular type of particle system, known as zero-range process (abbreviated here ZRP), whose dynamics is affected by two thresholds. One threshold – called *activation threshold* – models pedestrian communication efficiency in the dark, while the other one – the *saturation threshold* – describes the tunnel's capacity. From the modeling point of view, the activation threshold is open to many interpretations. In this Note, we associate the size of this threshold not only with the geometric level of the possibility of communication, but also with the willingness and ability of the pedestrians to process the transmitted information to make a decision towards orientation to a potential exit or choice of speed in the dark. We refer to this as the *level of trust*. Essentially, a small activation threshold implies in this context a high level of trust.

In Fig. 1, we sketch the meaning of the two thresholds, whose precise mathematical definition is given in Section 2. Each solid circle represents a pedestrian, whereas the associated open (bigger) circle represents his/her communication domain and level of trust. On the left bottom, the number of pedestrians in the cell is so small that their typical distance is larger than the radius of the communication domain. On the left top, we see that if the number of pedestrians is large enough, information can propagate throughout the cell. In other words, we assume that information can be efficiently transmitted among the different pedestrians as soon as any single communication domain (the open circles) intersects at least one other pedestrian. Essentially, we need here a minimal degree of packing of the open circles, which is guaranteed in our scenario by the activation threshold. When the number of pedestrians in a cell is smaller than the activation threshold, the rate at which people leave the cell is equal to a minimal quantum; on the other hand, above the activation threshold, such a rate increases proportionally to the number of people in the cell.

On the right of Fig. 1, we show how the bounded capacity of the tunnel naturally leads to the introduction of a saturation threshold. In the bottom part, we indicate that, provided the number of pedestrians in the cell is smaller than the number of people that can occupy positions on the boundaries of the cell, the rate at which a pedestrian leaves the cell increases proportionally to the number of people in the cell. On the other hand, if the number of pedestrians in the cell is too high (see right top), then the number of them exiting the cell per unit time saturates.

It is worth mentioning that thresholds-biased dynamics have been discussed also for other transportation scenarios; compare, e.g., [1–3] (group formation and cooperation in the dark) and [4,5] (collective dynamics of molecular motors). This Note focusses on communication efficiency and is organized as follows: our transport model is described in Section 2, while Section 3 contains the hydrodynamic limit of the model as well as numerical illustrations exploring the effects of communication on the effective transport properties of the crowd of pedestrians traveling the obscure tunnel.

2. The model

The situation described in the Introduction will be modelled by means of a one-dimensional zero-range process (ZRP). We imagine to partition the tunnel into cells and associate each cell with a variable counting the number of people in that cell. We assume that, due to darkness and (possibly) panic, pedestrians move at random and, when they decide to leave a cell, they move either forward or backward with the same probability.

The key point in the definition of the model is choosing the rate at which people leave cells: due to darkness, no information is available about the number of people in neighboring cells, hence we assume that the rate at which one pedestrian leaves a cell depends only on the number of people in the cell itself. The effects of the two thresholds described in the introduction will then come into the game in the definition of such a rate function. We shall assume it to be constantly equal to a minimal value up to the activation threshold and then to increase linearly up to the saturation one.

The remarks above leads to the formulation of the following model. We consider a positive integer L and define a zero-range process [6,7] on the finite torus (periodic boundary conditions) $\Lambda := \{1, \dots, L\} \subset \mathbb{Z}$. Fix $N \in \mathbb{Z}_+$ and consider the finite state or configuration space $\Omega := \{0, \dots, N\}^\Lambda$. Given $\omega = (\omega_1, \dots, \omega_L) \in \Omega$, the integer ω_x is called *number of particles* at site $x \in \Lambda$ in the state or configuration ω . We pick $A, S \in \{1, \dots, N\}$ with $S \geq A$, the *activation* and *saturation thresholds*, respectively. We define the *intensity function*

$$g(k) = \begin{cases} 0 & \text{if } k = 0 \\ 1 & \text{if } 1 \leq k \leq A \\ k - A + 1 & \text{if } A < k \leq S \\ S - A + 1 & \text{if } k > S \end{cases} \quad (1)$$

for each $k \in \mathbb{Z}_+$. The ZRP we consider here is the Markov process $\omega_t \in \Omega$, with $t \geq 0$, such that each site $x \in \Lambda$ is updated with intensity $g(\omega_x(t))$, and, once such a site x is chosen, a particle jumps with probability $1/2$ to the neighboring right site $x+1$ or with probability $1/2$ to the neighboring left site $x-1$. For more details on this modeling strategy, see [6].

The intensity function relates to the *hopping rates* $r^{(x,x\pm 1)}(\omega_x(t)) = g(\omega_x(t))/2$ and coincides with the *escape rate* $r^{(x,x-1)}(\omega_x(t)) + r^{(x,x+1)}(\omega_x(t)) = g(\omega_x(t))$ at which a particle leaves the site x . The thresholds intend to control the escape rate. Essentially, the activation threshold A keeps the escape rate low for all sites for which $\omega_x(t) \leq A$, regardless of the number of particles on x . The saturation threshold S holds the escape rate fixed to a maximum value for all sites for which $\omega_x(t) \geq S$, regardless, again, of the number of particles on x . In the intermediate case, $A < \omega_x(t) < S$, the escape rate increases proportionally to the actual number of particles on x , see (1). In the limiting case $A = 1$ and $S = \infty$, the intensity function becomes $g(k) = k$, for $k > 0$, and thus the well-known *independent particle model* is recovered. A different limiting situation appears when the intensity function is 1 for any $k \geq 1$ and 0 for $k = 0$. For this, we find a ZRP whose configurations can be mapped to a *simple exclusion-like model* state (cf., e.g., [7]). Interestingly, we can tune between the two very different dynamics either by keeping $S = \infty$ and varying A or by keeping $A = 1$ and varying S .

The aim of this paper is that of understanding the effect of the two thresholds on the dynamics of the particles (pedestrians in our crowd dynamics interpretation). This will be done in the next section by studying the behavior of the diffusion coefficient in the hydrodynamic limit.

3. Hydrodynamic limit. Threshold effects

We study the hydrodynamic limit $N, L \rightarrow \infty$. Particularly, we exploit the fact that the intensity function is not decreasing and use well-established theories to derive the limiting non-linear diffusion coefficient and the limiting current in the presence of the two thresholds. The *Gibbs measure* with *fugacity* $z \in \mathbb{R}_+$ of the ZRP introduced above is the product measure $\nu_z(\eta_1) \nu_z(\eta_2) \cdots \nu_z(\eta_L)$ on \mathbb{N}^Λ for any $\eta = (\eta_1, \dots, \eta_L) \in \mathbb{N}^\Lambda$ with $\nu_z(0) = C_z$ and $\nu_z(k) = C_z z^k / [g(1) \cdots g(k)]$ for $k \geq 1$, where C_z is a normalization factor depending on z , A , and S , namely, $1/C_z = 1 + \sum_{k=1}^{\infty} z^k / [g(1) \cdots g(k)]$. To compute the mean value of the intensity function g , we use $\nu_z(0)$ with $g(0) = 0$ to get

$$\nu_z[g(\omega_x)] = \sum_{k=1}^{\infty} \nu_z(k) g(k) = C_z z + C_z z \sum_{k=2}^{\infty} \frac{z^{k-1}}{g(1) \cdots g(k-1)} = z \quad (2)$$

As a function of the activity, the expectation does not depend on the particular choice of the intensity function.

In what concerns the hydrodynamic limit, a special role will be played by density

$$\bar{\rho}(z) = \sum_{k=0}^{\infty} k \nu_z(k) \quad (3)$$

Note that $\bar{\rho}(z)$ is an increasing function of the fugacity, indeed, $\partial \bar{\rho}(z) / \partial z = [\nu_z(\eta_1^2) - (\nu_z(\eta_1))^2] / z > 0$. Hence, it is possible to define $\bar{z}(\rho)$ as the inverse function of $\bar{\rho}(z)$. We observe that $\bar{\rho}$ is defined for any positive z if A is finite and $S = \infty$.

The evolution of the distribution of the particles on the space Λ under the ZRP with thresholds A and S can be described in the diffusive hydrodynamic limit via the time evolution of the *density function* $\rho(x, t)$, with the space variable x varying in the interval $[0, 1]$ and for any time $t \geq 0$; compare [6]. Consequently, the continuous space density $\rho(x, t)$ is the solution to the partial differential equation

$$\frac{\partial}{\partial t} \rho = - \frac{\partial}{\partial x} J(\rho) \quad \text{with} \quad J(\rho) = - \frac{1}{2} D(\rho) \frac{\partial}{\partial x} \rho \quad (4)$$

where the *macroscopic flux* $J(\rho)$ incorporates the *effective diffusion coefficient* D given by

$$D(\rho) = \frac{\partial}{\partial \rho} \nu_{\bar{z}(\rho)} [g(\omega_1)] \quad (5)$$

The coefficient D is computed in terms of the mean of the intensity function evaluated against the single site Gibbs measure with fugacity corresponding to the local value of the density. Consequently, D depends on the value of the thresholds.

Let us discuss the effects induced by the two thresholds A and S on the diffusion coefficient. We first recall some known results that are valid in the two limiting situations $A = 1$ and $S = \infty$ (*independent particle model*) and $A = S$ (*simple exclusion-like model*). In the first case, one has $C_z = \exp\{-z\}$. Hence, by (3), it holds $\bar{\rho}(z) = z$. Recalling (2) and the definition of \bar{z} , we have $\nu_{\bar{z}(\rho)} [g(\omega_1)] = \nu_{\rho} [g(\omega_1)] = \rho$. By using (5), the diffusion coefficient reads $D(\rho) = 1$. On the other hand, in the latter case, one has $g(k) = 1$ for any $k \geq 1$ and $g(0) = 0$. Hence, $C_z = 1 - z$, and it holds $\bar{\rho}(z) = z / (1 - z)$. Here, one finds the law $D(\rho) = 1 / (1 + \rho)^2$, cf. [8]. Now, we illustrate the general strategy to compute the diffusion coefficient D for arbitrary

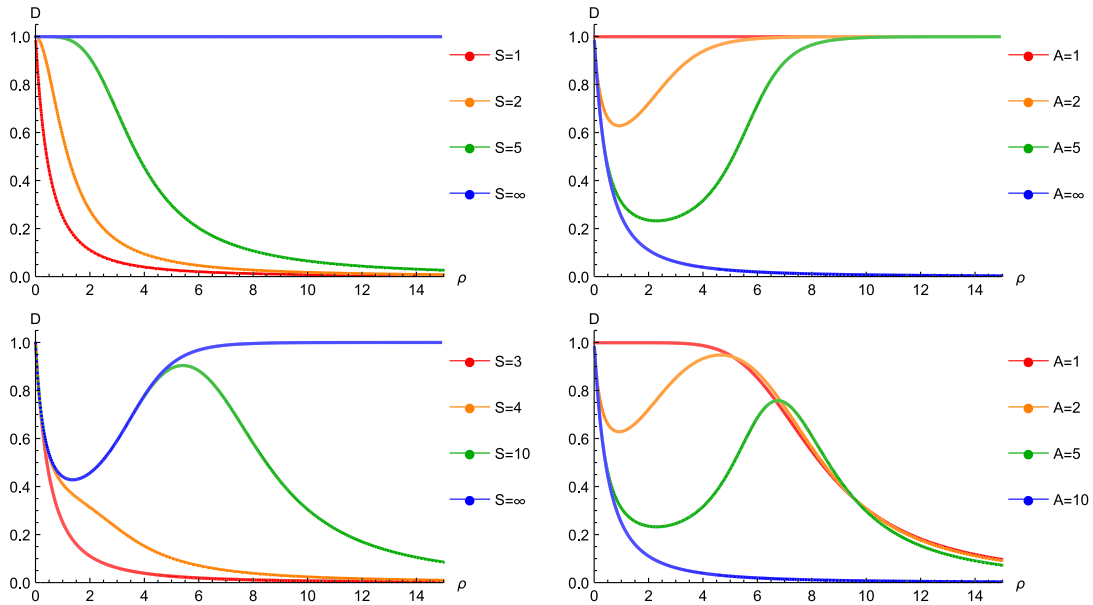


Fig. 2. Left panel, top row: Diffusion coefficient $D(\rho)$ vs. ρ for $A = 1$ and for different values of the saturation threshold, i.e., $S = 1, 2, 5, \infty$. Right panel, top row: Diffusion coefficient $D(\rho)$ vs. ρ for $S = \infty$ and for different values of the activation threshold, i.e., $A = 1, 2, 5, \infty$. Left panel, bottom row: Diffusion coefficient $D(\rho)$ vs. ρ for $A = 3$ and for $S = 3, 4, 10, \infty$. Right panel, bottom row: Diffusion coefficient $D(\rho)$ vs. ρ for $S = 10$ and for $A = 1, 2, 5, 10$. (For interpretation of the colours in this figure, the reader is referred to the web version of this article.)

values of the thresholds A and S . To do so, we first compute $\bar{\rho}(z)$. The precise expression of the diffusion coefficient can be then obtained using the general recipe in equation (5) and recalling (2). Indeed,

$$D(\rho) = \frac{\partial}{\partial \rho} v_{\bar{z}(\rho)} [g(\omega_1)] = \frac{\partial}{\partial \rho} \bar{z}(\rho) = \left(\frac{\partial}{\partial z} \bar{\rho}(z) \right)^{-1} \Big|_{z=\bar{z}(\rho)} \quad (6)$$

The explicit expression of $\partial \bar{\rho}(z)/\partial z$ appearing in (6) is lengthy, hence we omit it.

Fig. 2 shows the behavior of the diffusion coefficient as a function of the local density, and parameterized by the values of the thresholds. The upper left panel refers to the case $A = 1$ and for different values of S : the simple exclusion-like model is recovered for $S = 1$, while the independent particle model appears for $S = \infty$. Similarly, the upper right panel illustrates the case with $S = \infty$ and for different values of A : here the independent particle model corresponds to $A = 1$ and the simple exclusion-like model is recovered for $A = \infty$. In both upper panels of the figure, we see that for the independent particle case, the diffusion coefficient is constant with respect to local density.

Furthermore, in Fig. 2, we remark the loss of monotonicity of the function $D(\rho)$ for values of ρ exceeding some critical value (depending on the thresholds A and S). The behavior of $D(\rho)$ displayed in the lower left panel refers to the case $A = 3$. Considering particularly the green curve corresponding to $S = 10$, one sees the onset of a double loss of monotonicity of the function $D(\rho)$: for small values of the density, D stays close to the simple exclusion-like behavior and decreases with ρ . After one first critical value of the density, it starts rising up, until it drops down again, when ρ exceeds an upper critical value. This indicates the presence of a double threshold for the intensity function given by (1).

In the lower right panel of Fig. 2, the diffusion coefficient is plotted for different values of A for the case $S = 10$. The red and the blue curves refer to the extreme independent-particle and simple-exclusion-like cases. When the activation threshold is varied, two effects are prominent: the non-monotonicity of the diffusion coefficient with respect to density shows up and, at fixed local density, the diffusion coefficient decreases when A is increased. Interestingly, note that for local densities close to 8 this appears not to be true: increasing the activation threshold induces an increase in the diffusion coefficient. For this very particular regime, the dynamics accelerates due to the increase in the activation threshold. In other words, it seems that close to the local density 8 (which, depending on the population type, is close to the maximum pedestrians density before asphyxiation starts off), higher mistrust speeds up the dynamics.

Excepting the just mentioned non-intuitive regime, the effect of the two thresholds on the diffusion coefficient can be summarized as follows: *the smaller the activation threshold A and/or the higher the saturation threshold S , the higher is the diffusion coefficient, and therefore, the quicker the dynamics*. From the evacuation viewpoint, “a small activation threshold increases the diffusion coefficient” means that

higher trust among pedestrians improves communication in the dark

and therefore the exits can be found more easily. The size of the saturation threshold simply decides on the exit capacity. Consequently, a higher saturation threshold leads to an improved capacity of the exits (e.g., larger doors, or more exits [9]), and therefore the evacuation rate is correspondingly higher.

Acknowledgements

We thank E. Presutti (GSSI L'Aquila, Italy), A. De Masi (L'Aquila, Italy), and C. Landim (IMPA, Brazil) for useful discussions. E.N.M.C. thanks ICMS (TU/e, Eindhoven, The Netherlands) for the very kind hospitality and for financial support.

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